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Year 4	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Theme	Ancient Greece		Europe/ Italy		National Parks Yorkshire/Yorkshire Invaders	
Curriculum Link	History		Geography		Geography	History
Breadth	Ancient Greece, myths and legends.		Human and physical geography of Europe.		Human and physical geography of Yorkshire.	Anglo-Saxons and Vikings.
Core Text (s)	ANTHONY HOROWITZ SEASIS IN MONSTERS	Greatest Greek Myths Signature and the state of the stat	ROALD DAHL REVOLUTE STATES	Three Little Wolves Big Bad Pig	TONY BRADMAN BLOOD FIRE VINGEANE VIKING BOY	LEIF'S NEW MELTINGS LAND WAR AND THE STREET
	The Usborne book of Greek myths. Legends: Beasts and Monsters - Anthony Horowitz	Greatest Greek Myths – Sally Kindberg and Tracey Turner. The Orchard book of The Unicorn and Other Magical Animals.	Wolves in the wall – Neil Gaiman. Revolting rhymes and other texts.	Fourteen wolves – Catherine Barr.	Viking boy – Tony Bradman.	The Vikings – John Malam. Viking express – Andrew Langley.
Visits and visitors	Greek day experience		Lineham farm residential visit. Aqua festival.			lay workshop. eractive Viking experience.
Community Links			Multi fa	ith tripRE.		

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English	Persuasive writing – Making a	Poetry – Olympians poem -	How are wolves portrayed in liter	rature? – Comparison.	Character descriptions – Viking Boy.	
	travel brochure. Greek travel brochures.	writing poetry on Greek heroes.	Wolves in the wall – character vie	ewpoints - Persuasive letter.	Narrative prediction – Viking Boy.	
	Narrative (myths) – Pegasus and the Chimera.	Play script –Persephone and Demeter: How the Seasons	Non chronological report about Lineham farm.		Poem – poetry slam.	
		Came to Be	Share write poem describing the wolves from Wolves' in the wall.		Newspaper article – Viking Boy.	
	Descriptive piece of writing of					
	a mythical beast - suspense	Create a play script to perform	Balanced arguments – should wo	lves be reintroduced to Scotland?		
	and tensions in stories.	(Pandora's box).				
Maths	Number – Place Value	Measurement – Area	Number – Multiplication and	Number – Fraction	Number – Decimals	Geometry – Properties of Shapes
	Children will learn to recognise	Children will learn to find the	<u>Division</u>	Children will learn about	Year 4 will compare numbers with	Children will investigate angles;
	the value of the thousands,	area of rectilinear shapes by	Children will continue to	equivalent fractions. They will	the same	they will learn to identify and order
	hundreds, tens and ones. They	counting the squares	practise multiplication facts	investigate fraction problems	number of decimal places up to	acute and obtuse angles. They will
	will find 100 and 1000 more	Number - Multiplication and	and learn to multiply one digit	looking at quantities.	two decimal places. They will learn to round decimals and identify the	also learn to classify shapes and identify lines of symmetry in
	and less than given numbers and solve practical problems.	Number – Multiplication and Division	numbers by 2 digit numbers using a formal written layout.	Number – Decimals	value of tenths and hundredths.	different orientations.
	and solve practical problems.	Children will practise counting	using a formal written layout.	They will learn to write decimal	value of tentils and number eaths.	Statistics
	Number – Addition and	in multiples of 6, 7, 9, 25 and	Measurement – Length and	equivalents of any number of	Measurement – Money	Year 4 will begin to interpret and
	Subtraction	100. They will learn to multiply	perimeter	tenths	Children will learn to estimate,	present discrete and continuous
	Children will practise column	2 digit numbers by 1 digit	Year 4 will learn how to find	or hundredths. Children will learn	compare and calculate different	data using appropriate graphical
	addition and subtraction with	numbers using the distributive	and measure the perimeter of	to solve fractions and decimals	measures, including money	methods, including bar charts and
	exchanges. They will find the	law.	rectilinear shapes in cm and m	problems to two decimal places.	in pounds and pence.	time graphs. They will solve
	most efficient way to subtract					comparison, sum and difference
	and learn how to estimate.				Measurement – Time	problems using information
					Children will learn to read, write	presented in bar charts,
					and convert time	pictograms, tables and other
					between analogue and digital 12-	graphs.
					and 24-hour clocks. They will	
					investigate problems involving time and conversion from hours to	Geometry – Position and Direction
					minutes; minutes to seconds; years	Year 4 will learn to describe
					to months; weeks to days.	positions on a quadrant in
					, , , , , , , , , , , , , , , , , , , ,	coordinates and plot coordinates to
						create a shape. They will learn to
						describe the movements of a
						translation.
Science	States of Matter	Living Things and Their	Animals Including Humans		Sound	Electricity
	We will learn about the	Habitats	9	ive system; identifying the different	We will learn how vibrations cause	We will learn about what electricity
	differences between solids, liquids and gases, classifying	We will explore a variety of ways to identify, sort, group	parts and their functions. To dem construct a working model of the	=	sounds and how sounds travel, as well as how sounds can change	is and how it was discovered. We will find out about the role of
	objects and identifying their	and classify living things. We	human digestive system which ca		pitch and loudness. We will learn	protons,
	properties. We will recognise	will learn how animals are split	bread. We will also study teeth;	0 1	about how sounds are made	neutrons and electrons in
	that temperature causes a	into 'vertebrates' and	types of teeth and the different j	_	and complete a 'sound survey' of	generating an electric current, and
	change in states. We will work	'invertebrates' and begin to	the teeth of different animals (ca		our school. We will	discover how electrons move in a
	scientifically and	consider the differences	and herbivores) and suggesting re		create a human model of the way	complete and an
	collaboratively to investigate	between living things within	and differences. We will then cor		particles pass sound	incomplete circuit. Throughout this
	the weight of a gas and to find	these classifications. We will	in to tooth decay and its causes.	Finally, we will consider	vibrations on, and write and star in	topic, we will identify which
	the ideal temperature to melt	use and create classification	the diets of different animals and	construct and interpret	our own documentary explaining	appliances use electricity in our
			a variety of food chains.		how sound travels. We will explore	homes and at school. We will

	chocolate. Finally, we will learn about the stages of the water cycle, creating mini water worlds and an interactive water wheel to represent the different stages.	keys to group, identify and name living things in different habitats – including our local habitat of Weetwood. We will consider how environments are			pitch, and will use our understanding of how high and low sounds are made to create our own set of pan pipes. We will also investigate how sounds change over distance and through different	discuss how to keep ourselves safe and give advice to others. We will construct circuits and start to create pictorial circuits. We will experiment with different materials
	represent the unitarity stages.	subject to man-made and natural changes, and that these changes can have a significant impact on living things. Throughout the topic, we will develop our skills when working scientifically by gathering, recording and presenting information in different ways.			materials by creating and using string telephones. We will work scientifically to investigate the best material for soundproofing to help a band who needs to make their noisy music studio quieter. At the end of this half term we will demonstrate our skills and knowledge about sound by designing and creating musical instruments that will play high, low, loud and quiet sounds.	to identify electrical conductors and insulators. Towards the end of this topic, we will apply our knowledge of how circuits work and use our skills of working scientifically to conduct an investigation into how easily different types of switches can break and reconnect a circuit.
Extended Writing						Non-chronological reports about electricity which include an explanation of how a circuit works
Investigative Science – Focus question?	Will a coat cause a snowman to melt quicker?	How can humans negatively or positively change the environment? Can we encourage/discourage invertebrates to visit an area?	How do we digest and get energy from the food we eat?	Which drinks damage tooth enamel the most?	How can we soundproof a room?	How does a switch turn off a light or buzzer in a circuit?
DT	Structures Children will learn how to make a 3D shape from a 2D net. They will investigate different packaging and then go on to design make and evaluate their own.		Children will continue to learn including the foods we need to They will design, make and evalu	a about the different food groups, eat to have a healthy balanced diet. uate a meal building on the cooking rnt. (European national dishes)	Children will make an electrical circu	I systems it incorporating a light bulb. They will evaluate their own light product.

Art	Collage Children will learn about, and look at collage artwork. They will explore different collage techniques such as mosaic, tessellation and montage.	Children will shape and stitch mar sewing tec	terials using back and cross stitch chniques.		
History	Ancient Greece We will undertake an in-depth study of Ancient Greece and investigate the achievements of the time. We will learn about the life of famous Ancient Greek philosophers, writers, mathematicians, scientists and leaders. We will read Ancient Greek myths and legends and learn about their gods and goddesses. We will consider the influence Ancient Greek legacies have had on later periods in history. We will compare life in Ancient Greece with life in Britain at the same time and in the modern day.				Yorkshire invaders We will learn about the Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor. We will consider how Yorkshire was shaped by Anglo-Saxons and Vikings, investigating evidence of their invasions and settlements in Britain. We will identify place names and the location of towns and cities which date from this time.
Geography		Europe/Italy We will investigate places in Europ physical and human features of dif will also develop our skills of comn examining a range of maps and un interpret the eight points on a com and map symbols. We will go on a deciding how best to travel to thes landmarks, extreme landscapes (stand cultural traditions. We will compare and contrast life if different times in history. We will I geographic events in Europe, such earthquakes and extreme weather	ferent European countries. We nunicating geographically by derstanding how to use and npass, four figure grid references, virtual tour of several countries, se locations and investigating uch as volcanoes and hot springs) in different European countries at learn about historically significant as volcanic eruptions,	National parks Yorkshire We will investigate places in the UK; naming and locating counties and identifying cities in Yorkshire. We will identify human and physical features of Yorkshire and consider population density and land-use patterns. We will consider how Yorkshire has been shaped by nature and by humans over time. We will compare the city of Leeds to the rural village of Hutton-le- Hole in North Yorkshire and the coastal town of Whitby.	
Extended writing	Biography of Alexander the Great	Guide book – Italy (leaflet).		coustantown or writing.	

French	Portraits - describing in French	Clothes - getting dressed in	French numbers, calendars	French weather and the water	French food	French and the Eurovision Song
French	Learning adjectives for	France	and birthdays	cycle	This unit introduces food	Contest
	describing people's physical	Learning vocabulary to	Children learn French numbers	Learning phrases to describe the	vocabulary and revises numbers to	Writing their own original songs in
	appearance and their	describe items of clothing,	1-31, the days of the week,	weather and vocabulary for the	100, this time in the context of	French, using vocabulary largely
	personality. Creating simple	along with the different forms	months of the year, dates and	compass points; counting from 1-	money and prices. The unit	drawn from years 3 and 4, including
	sentences ensuring that the	of the indefinite article.	seasons through maths and	100 in multiples of ten;	encourages children to develop	paying attention to rhyming
	adjectives agree with the	Incorporating previous learning	songs and class surveys; they	combining this knowledge to	their language detective skills and	sounds. The children learn
	gender of the noun.	about colour into their	research of dates of French	make statements about what the	confidence with practical	additional musical instrument and
		descriptions of clothing and	festivals and revise the unit by	temperature is in different parts	conversational French.	musical genre vocabulary and
		recapping the concept of	having a traditional French	of France and to deliver a		expand their knowledge of the
		adjectival agreement.	birthday celebration in the	weather forecast. The unit		French names for European
		Expressing their opinions about	classroom.	culminates in a French science		countries <u>.</u>
		outfits in French.		lesson, where the children		
				explore the water cycle and		
				recognise scientific cognates		
Intercultural	European Day of Languages	Joyeux Noel	<u>Paris</u>	<u>Easter</u>	Boules competition	Celebration event
	(24/9/21)	Children will:	Children will:	Children will:	Children will:	Children will:
understanding	Children will:	- find our about different	-learn about the city of Paris	-learn about how Easter is	-learn about the French game of	-identify and name different types
	-learn about the French	Christmas traditions in France.	and key landmarks.	celebrated in France and key	Boules and take part in a game.	of French food
	language and where else it is			words for different symbols of		-try different food
	used.			Easter.		
Computing	Computing systems and	Programming 1 - coding with	Creating media - website	Skills showcase - HTML.	Programming 2 - Computational	Data handling - Investigating
Computing	networks - Collaborative	Scratch.	design.	Children learn about the markup	thinking.	weather.
Computing	networks - Collaborative learning.	Scratch. The coding program Scratch is	design. Develop research and word	Children learn about the markup language behind a web page.	thinking. Computational thinking are the	weather. Researching and storing data using
Computing	networks - Collaborative learning. Children learn how to work	Scratch. The coding program Scratch is explored further by revisiting	design. Develop research and word processing skills.	Children learn about the markup language behind a web page. Explore HTML tags. Change HTML	thinking. Computational thinking are the four skill areas to solve problems	weather. Researching and storing data using spreadsheets. Designing a weather
Computing	networks - Collaborative learning. Children learn how to work collaboratively in a responsible	Scratch. The coding program Scratch is explored further by revisiting its key features. Introduce the	design. Develop research and word processing skills. Learn about how web pages	Children learn about the markup language behind a web page. Explore HTML tags. Change HTML and CSS code to alter images.	thinking. Computational thinking are the four skill areas to solve problems effectively: abstraction, algorithm	weather. Researching and storing data using spreadsheets. Designing a weather station which gathers and records
Computing	networks - Collaborative learning. Children learn how to work collaboratively in a responsible way. Look at a range of	Scratch. The coding program Scratch is explored further by revisiting its key features. Introduce the children to the concept and	design. Develop research and word processing skills. Learn about how web pages and websites are created.	Children learn about the markup language behind a web page. Explore HTML tags. Change HTML	thinking. Computational thinking are the four skill areas to solve problems effectively: abstraction, algorithm design, decomposition and	weather. Researching and storing data using spreadsheets. Designing a weather station which gathers and records data. Learn how weather forecasts
Computing	networks - Collaborative learning. Children learn how to work collaboratively in a responsible way. Look at a range of collaborative tools such as	Scratch. The coding program Scratch is explored further by revisiting its key features. Introduce the children to the concept and execution of 'variables' in code	design. Develop research and word processing skills. Learn about how web pages and websites are created. Explore how to change layout,	Children learn about the markup language behind a web page. Explore HTML tags. Change HTML and CSS code to alter images.	thinking. Computational thinking are the four skill areas to solve problems effectively: abstraction, algorithm design, decomposition and recognition. Explore and apply	weather. Researching and storing data using spreadsheets. Designing a weather station which gathers and records
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Computing	networks - Collaborative learning. Children learn how to work collaboratively in a responsible way. Look at a range of collaborative tools such as Google Docs. Understand the benefits of working together	Scratch. The coding program Scratch is explored further by revisiting its key features. Introduce the children to the concept and execution of 'variables' in code	design. Develop research and word processing skills. Learn about how web pages and websites are created. Explore how to change layout,	Children learn about the markup language behind a web page. Explore HTML tags. Change HTML and CSS code to alter images.	thinking. Computational thinking are the four skill areas to solve problems effectively: abstraction, algorithm design, decomposition and recognition. Explore and apply these skills in a range of plugged and unplugged activities. Complete	weather. Researching and storing data using spreadsheets. Designing a weather station which gathers and records data. Learn how weather forecasts
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Computing E-Safety	networks - Collaborative learning. Children learn how to work collaboratively in a responsible way. Look at a range of collaborative tools such as Google Docs. Understand the benefits of working together and how the internet provides opportunities for this. What happens when I search	Scratch. The coding program Scratch is explored further by revisiting its key features. Introduce the children to the concept and execution of 'variables' in code scripts. How do companies encourage	design. Develop research and word processing skills. Learn about how web pages and websites are created. Explore how to change layout, embed images and video links. Fact, opinion or belief.	Children learn about the markup language behind a web page. Explore HTML tags. Change HTML and CSS code to alter images. Create a fake news story.	thinking. Computational thinking are the four skill areas to solve problems effectively: abstraction, algorithm design, decomposition and recognition. Explore and apply these skills in a range of plugged and unplugged activities. Complete an independent programming challenge. What is my Tech timetable like?	weather. Researching and storing data using spreadsheets. Designing a weather station which gathers and records data. Learn how weather forecasts are made. How can I be safe and respectful
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Music	Repeating patterns Draw upon their understanding of repeated patterns in music. Playing tuned instruments with accuracy and control. Developing vocal techniques. Recognising and developing motifs in music .Create a motif based composition.	South America - Samba. Learn about instruments traditionally found in a samba band and the origins of samba music. Play syncopated rhythms with accuracy, control and fluency. Recognise features of samba music. Composing a rhythmic break.	Japanese festival of Hanami. Exploring timbre and using voices expressively. Recognising dimensions of music. Creating and performing a group composition within a given structure.	Rock and Roll. Perform a walking bass line. Sing in time and in tune. Recognise the features of rock and roll music. Identify links between this and other genres of music.	Blues music - 12 bar blues. Perform the blues scale on a tuned percussion instrument. Hearing when songs play the 12 bar blues. Improvise a blues performance. Learning about this genre of music.	Rainforests. Perform a composition as part of a group. Identify scaled dynamics (crescendo/decrescendo) within a piece of music. Creating body percussion rhythms. Creating a melody loop.
Composer / artist focus	Ravel - Bolero. Swimming	Sergio Mendes - Fanfarra. Swimming	Kaeru No Uta (Japanese frog song).	Elvis Presley - Hound dog. Swimming	Ma Rainey - Runaway Blues. Swimming	Trinidad steel band - Tropical bird. Swimming
PE and Sport	The children will learn and develop swimming techniques, water confidence and stamina.	The children will learn and develop swimming techniques, water confidence and stamina.	The children will learn and develop swimming techniques, water confidence and stamina.	The children will learn and develop swimming techniques, water confidence and stamina.	The children will learn and develop swimming techniques, water confidence and stamina.	The children will learn and develop swimming techniques, water confidence and stamina.
	Cross Country Children begin to develop running skills over longer distances leading to a class race. Skipping teams and routines Children develop skipping steps and create routines to music in a group.	<u>Historical dance</u> – Greek dance.	Fitness Using Joe Wicks type activities improve general stamina, strength, flexibility and fitness. Improve mental health and wellbeing as children return to school.	Gymnastics – linking actions – bridging, sliding and jumping Children explore ways of moving around large apparatus including the apparatus frame, benches, boxes, mats, tables and planks. Gymnastics skills Children work towards performing a range of rolls.	Hockey Children can dribble effectively with and without equipment in and out of obstacle courses. Effectively play a small sided competitive team games.	Tennis skills Children develop bat and ball skills using a tennis racket.

RE	How do the Five Pillars guide Muslims? Children will learn about Muslim beliefs and practices, Allah and the Prophet Muhammad, Five Pillars of Islam as a way of focusing on key beliefs. They will learn about some key teachings and consider how these reflect and affect the values and lives of believers.	How are important events remembered? Children will explore festivals of light from Judaism, Sikhism, Hinduism, Paganism, Chinese New Year, Ancient CivilisationsThey will consider how they use light as a representation of hope, joy, remembrance and reflection.	What faiths are shared in our country? Children will look at different places of worship in community and their significance to believersThey will look at what happens and what can be found in the different places of worship and their importance Children will develop an understanding of community and diversity of different faiths, comparing and contrasting and showing an understanding of who a community works together. CATCH UP (Throughout the unit):- Children will look at different examples of art in different religions and places of worship that show spirituality, beliefs and emotions. (Unit 3.2)	Why are Gurus at the heart of Sikh belief and practice? Children will explores the concept of 'guru' in Sikhism as an introduction to Sikh religious belief and practice. They will be able to link the significance of Sikh scripture, the Guru Granth Sahib, to the importance of the lineage of the ten Sikh gurus. They will begin by exploring the concept of 'guru' as a religious teacher the investigate Guru Nanak, focussing specifically on his epiphany (experience of God) and subsequent teachings about God and social justice. They look at the idea of Guru lineage (succession), which Guru Nanak instigated at the end of his life. The final section examines the creation, treatment, role and significance of the Guru Granth Sahib.		
RE Extended writing	Comic strip about the life of the Prophet Muhammad	Non-chronological report about festivals and celebrations in different religions	Non-chronological report about I	ocal places of worship	Instructions for treatment of Guru Gr	ranth Sahib (book)
PSHE	Being me in my world. Being part of a class team. Being a school citizen. Rights, responsibilities and democracy (school council). Rewards and consequences. Group decision- making. Having a voice. What motivates behaviour?	Celebrating difference Challenging assumptions. Judging by appearance. Accepting self and others. Understanding influences. Understanding bullying. Problem-solving. Identifying how special and unique everyone is. First impressions.	Dreams and goals. Hopes and dreams. Overcoming disappointment Creating new, realistic dreams. Achieving goals. Working in a group. Celebrating contributions. Resilience Positive attitudes.	Healthy me. Healthier friendships. Group dynamics. Smoking. Alcohol Assertiveness. Peer pressure. Celebrating inner strength.	Relationships. Jealousy, Love and loss. Memories of loved ones. Getting on and Falling Out. Girlfriends and boyfriends. Showing appreciation to people and animals.	Changing me. Being unique. Having a baby. Girls and puberty. Confidence in change. Accepting change. Preparing for transition. Environmental change.

Mindmate	Feeling good and being me.	Being the Same and being	Solving problems (Making it	Strong Emotions	Friends and family	Life Changes
	The children will recognise and	different.	better) Children will recognise	The children will learn that	Children will recognise what	The children will discuss factors,
lessons	respond appropriately to a	Children will learn that their	that, at times, they may	people can experience conflicting	constitutes a positive, healthy	including changes, that can affect
	wider range of feelings in	actions affect themselves and	experience conflicting	emotions at different times, such	relationship.	people's emotional wellbeing &
	others. They will talk about an	others and begin to develop	emotions.	as times of loss and change,		that feeling different emotions is a
	event that made them have	self-awareness.	They will learn more about	stress, anxiety and recognise		part of life.
	strong feelings.	They will investigate the	managing their emotions and	when and how to ask for help.		
		connection between	have the opportunity to			
		discrimination and	develop a coping strategy that			
		uncomfortable feelings and be	will work for them & explain			
		able to use a range of	the steps involved.			
		vocabulary to apologise when				
		they have done something				
		wrong/unkind.				
						'